Sarah Chen

sarahchen22@gmail.com | schen22.github.io | github.com/schen22

Skills

Product & AI Engineering: A/B Testing, Data Analysis, Optimization, Cross-platform, Agentic Coding **Technical:** Python, Hack, Swift, Objective-C, iOS/Android

Experience

Staff Product Engineer, Career Sabbatical – Mountain View, CA

May 2025 - Present

• Researching and prototyping agentic AI solutions through user interviews across education, pet care, and healthcare industries to identify automation opportunities for non-technical professionals.

Staff Product Engineer, Messaging - Menlo Park, CA

Feb 2023 - May 2025

- Led infrastructure strategy across 14 teams/3 orgs. Advised quota optimization and architecture decisions. Reduced usage growth **187%**, saved **1.9 MW (\$35.8M)**, unblocked 18 projects.
- Prototyped and secured VP approval for 3 strategic initiatives across Messenger and Instagram Direct. Shaped IG Direct roadmap, and drove 235.8K Teen Daily Sessions (+0.13%) through user-focused iteration.
- Architected IG Direct recharter identifying new market opportunities. Developed competitive flywheel strategy, and achieved +7.85% DAU and +23.4% retention through systematic testing framework.
- Built measurement framework for IG Direct Inbox Redesign across *X* million Creators. Implemented shadow query architecture with dashboards ensuring legacy/new system data integrity.

Senior Product Engineer, Instagram Insights - Menlo Park, CA

July 2021 - Feb 2023

- Generated \$140M/year by developing and executing a 2-year advertising strategy across 3 organizations. Introduced revenue-based impact measurement. Promoted to Staff.
- Launched Ad Insights. Scaled team to launch a zero-to-one product, generating \$25M-\$36M in annual incremental revenue through Instagram Account Insights.
- Defended **\$84-156 million/year**. Drove and identified defensive revenue fix to enable ads insights for Instagram Reels Insights by coordinating across 4 organizations.
- Launched Ad Insights History generating \$14.2M/yr for Instagram and \$8.96M/yr for Meta Business Suite.
- Launched asynchronous loading in reach units, improving loading times by 17.1% (iOS) and 15.3% (Android).

Senior Backend Engineer, Novi at Facebook – Menlo Park, CA

July 2019 - July 2021

- Backend lead for financial features. Developed bank and debit card solutions to enable user deposits and withdrawals. Coordinated across compliance, privacy, and partner teams to launch core wallet functionality.
- Added rage shake flow that enabled developers access to user-reported issues. Implemented privacy-compliant data separation between Novi and Facebook, and an extensible framework for additional data collection.
- Improved client performance 3x through cursor-based pagination development.

iOS Engineer, Facebook Stories - Menlo Park, CA

July 2018 - July 2019

- Prototyped Stories and messaging features for **300 million users**. Added iOS/Android cross-platform support and A/B tested navigation and content hypotheses. Shaped user engagement roadmap. Promoted to Senior.
- Refactored Stories fetch implementation and enabled +12.2% improvement in iOS app startup time.
- Created Women in Engineering community, mentored peers, and managed summer interns.

iOS Engineer, Facebook New User Experiences – Menlo Park, CA

July 2017 – July 2018

• 0->1 Product Development: Identified onboarding friction affecting **9.5% of users**, conceptualized "House Account" solution, and coordinated cross-functional execution from ideation to user testing. Promoted to E4.

iOS Engineer, Mobile Innovation Lab, IBM – Austin, TX

June 2016 - July 2017

- Led Swift and Android SDK teams to integrate Watson AI services. Extended to Linux. Automated deployments.
- Built conversational bot using Watson NLP. Won Best Overall Poster and showcased at World of Watson.

Education

UC Berkeley – BA May 2016